

Occupant-Specific Safety Assessment Using a Parametric THUMS Model

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Agenda

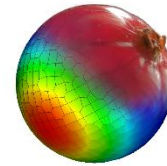
- About us – past and running projects
- Radial Basis Functions – Data Science and Geometrical Intelligence
- Parameter-based and parameter-free shape optimisation
- Parametric THUMS: Occupant Specific Morphing
- Conclusions

EU-funded research projects 2013-2025



Funded by
the European Union

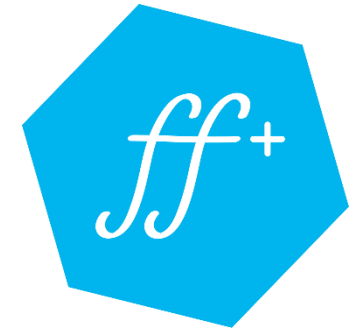
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R I B E S

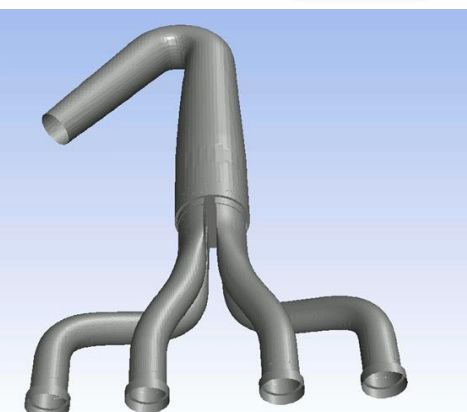
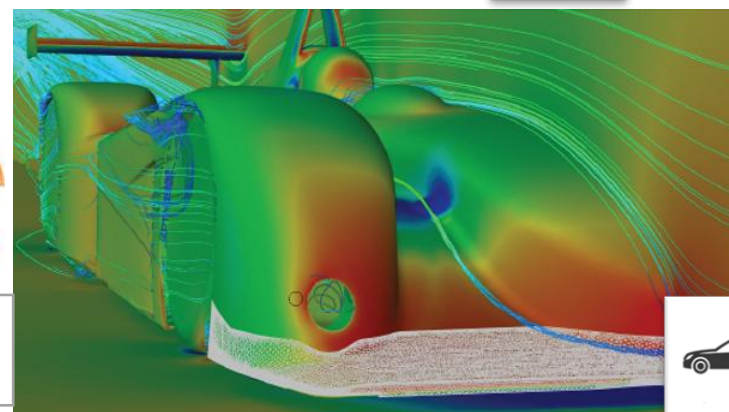
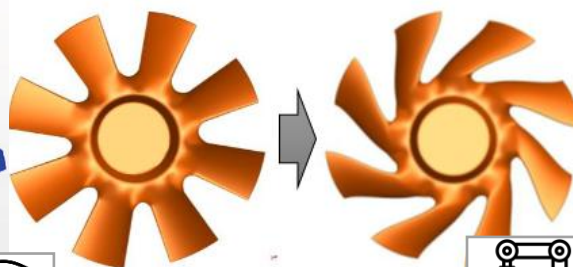
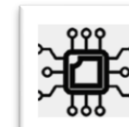
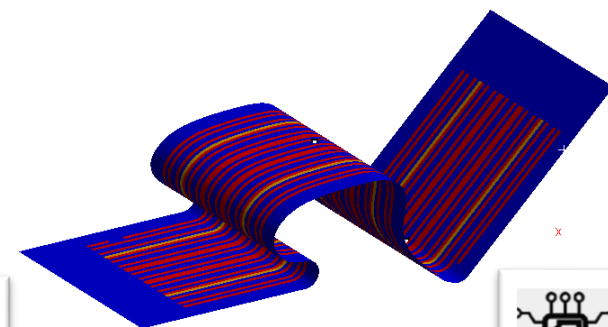
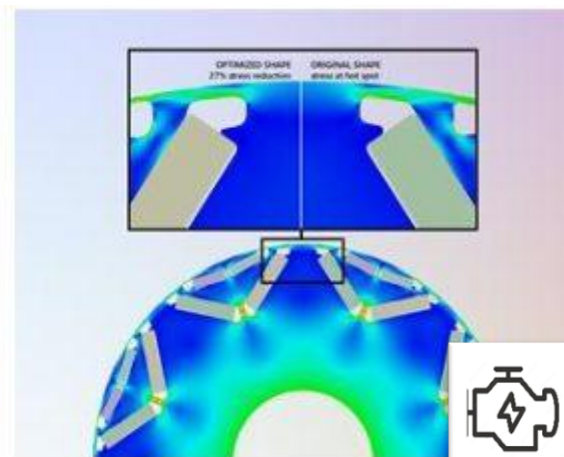
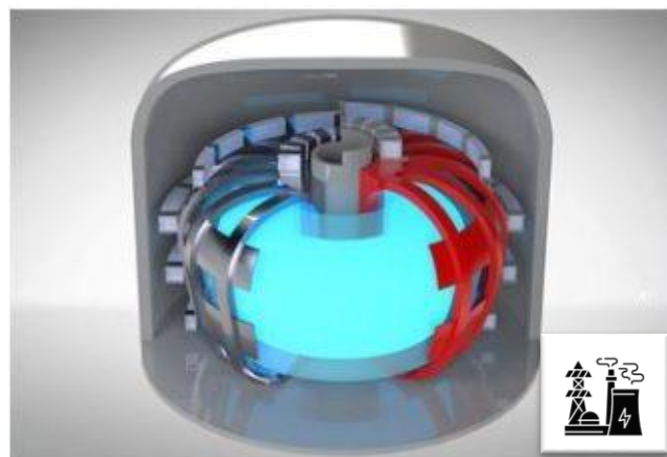


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Radial Basis Functions

Data Science and Geometrical Intelligence

Radial Basis Functions (RBF) in a nutshell

source points

$$s(\mathbf{x}) = \sum_{i=1}^N \gamma_i \cdot \underbrace{\varphi(\|\mathbf{x} - \mathbf{x}_{k_i}\|)}_{\text{radial basis}} + \underbrace{h(\mathbf{x})}_{\text{polynomial}}$$

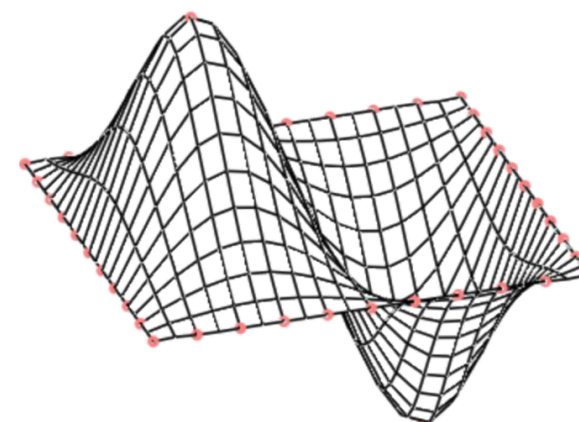
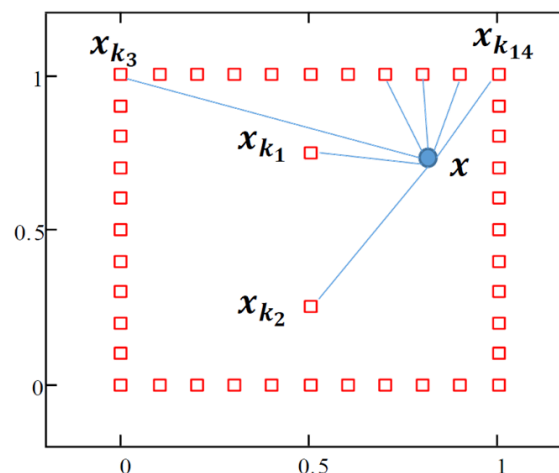
weight

e.g. $h(\mathbf{x}) = \beta_1 + \beta_2 x + \beta_3 y + \beta_4 z$

shift of the target point to the i-th data site

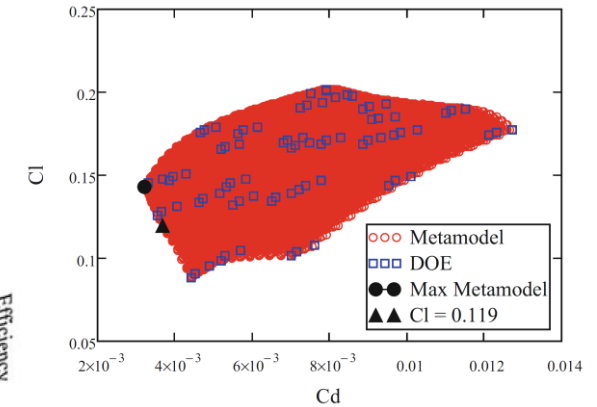
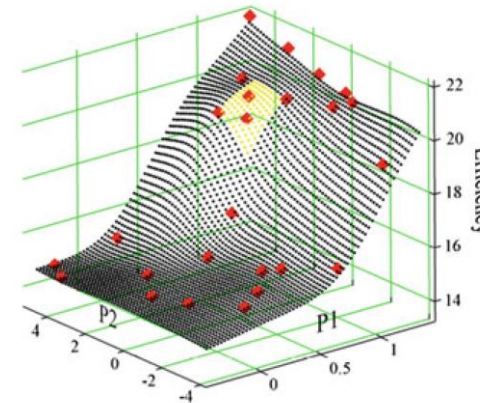
RBF	$\varphi(r)$
Spline type (Rn)	$r^n, n \text{ odd}$
Thin plate spline	$r^n \log(r) \text{ } n \text{ even}$
Multiquadratic (MQ)	$\sqrt{1 + r^2}$

RBF are a very powerful mathematical tool able to interpolate **everywhere** in the $\mathbb{R}^n$ space a function given at scattered **source points**



Interpolators in multi-dimensional spaces

- **Data science** problems
 - **Inference** $\mathbb{R}^n \Rightarrow \mathbb{R}^m$
 - Gaussian RBF is recognized as the "RBF neural network"
 - Useful for **surrogates** in **optimization**
- 3D space manipulation (shape deformation, data mapping)
 - Field manipulation is a key enabler for **geometric intelligence**
 - RBF mapping for multi-physics interfaces and as a "morphing extender"

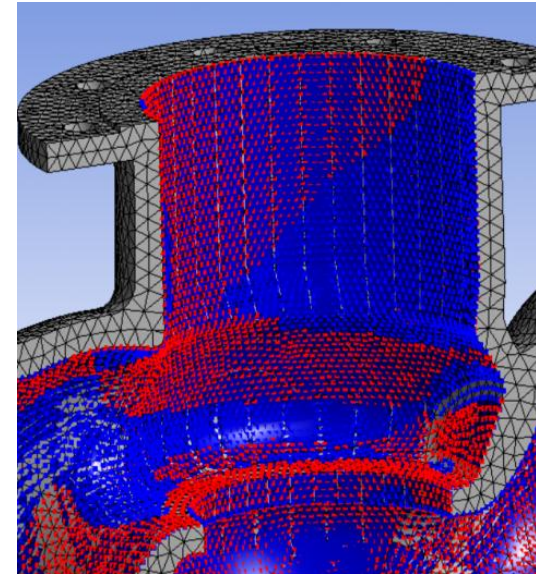


Shape optimization

Parameter-based and parameter-free workflows

RBF Mesh Morphing

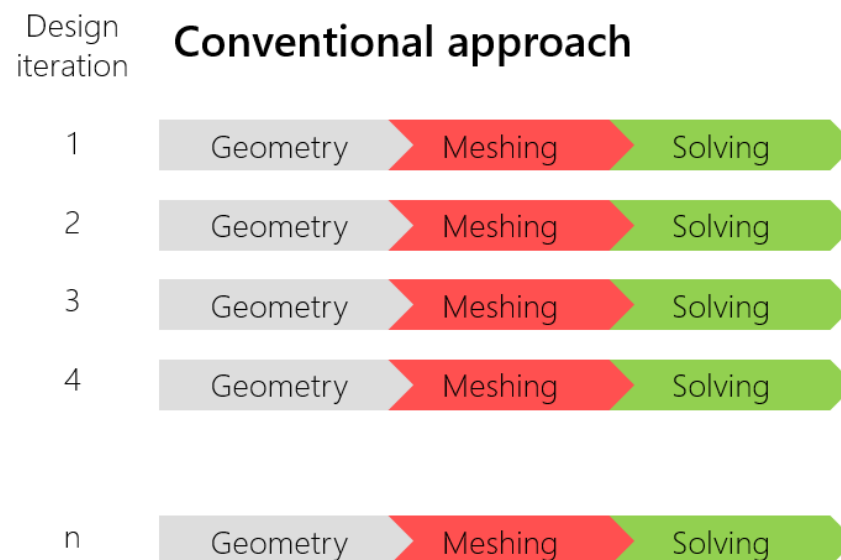
- We adopt **Radial Basis Functions** (RBF) to drive mesh morphing (smoothing) from a list of source points and their displacements
 - Surface shape changes
 - Volume mesh smoothing
- RBF are recognized to be one of the **best mathematical tool** for mesh morphing



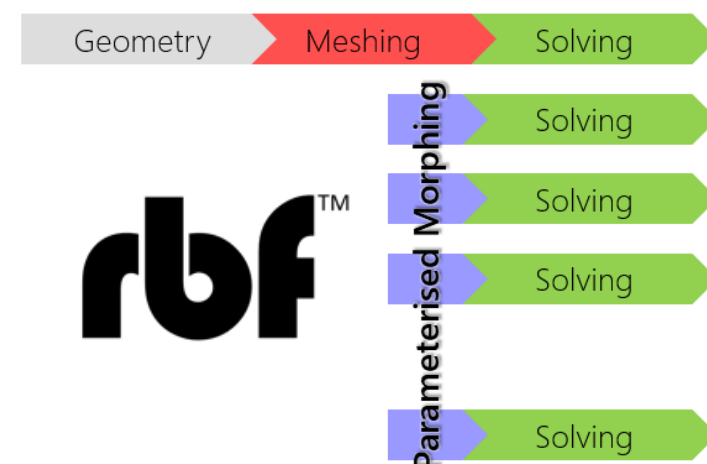
$$\begin{cases}
 s_x(\mathbf{x}) = \sum_{i=1}^N \gamma_i^x \varphi(\|\mathbf{x} - \mathbf{x}_{s_i}\|) \\
 s_y(\mathbf{x}) = \sum_{i=1}^N \gamma_i^y \varphi(\|\mathbf{x} - \mathbf{x}_{s_i}\|) \\
 s_z(\mathbf{x}) = \sum_{i=1}^N \gamma_i^z \varphi(\|\mathbf{x} - \mathbf{x}_{s_i}\|)
 \end{cases}$$

Parameter-based shape optimization

- Morphing is a **key enabler** for optimization and Digital Twins
- The turnaround time of the optimization is usually **reduced by a factor five** (weeks becomes days)

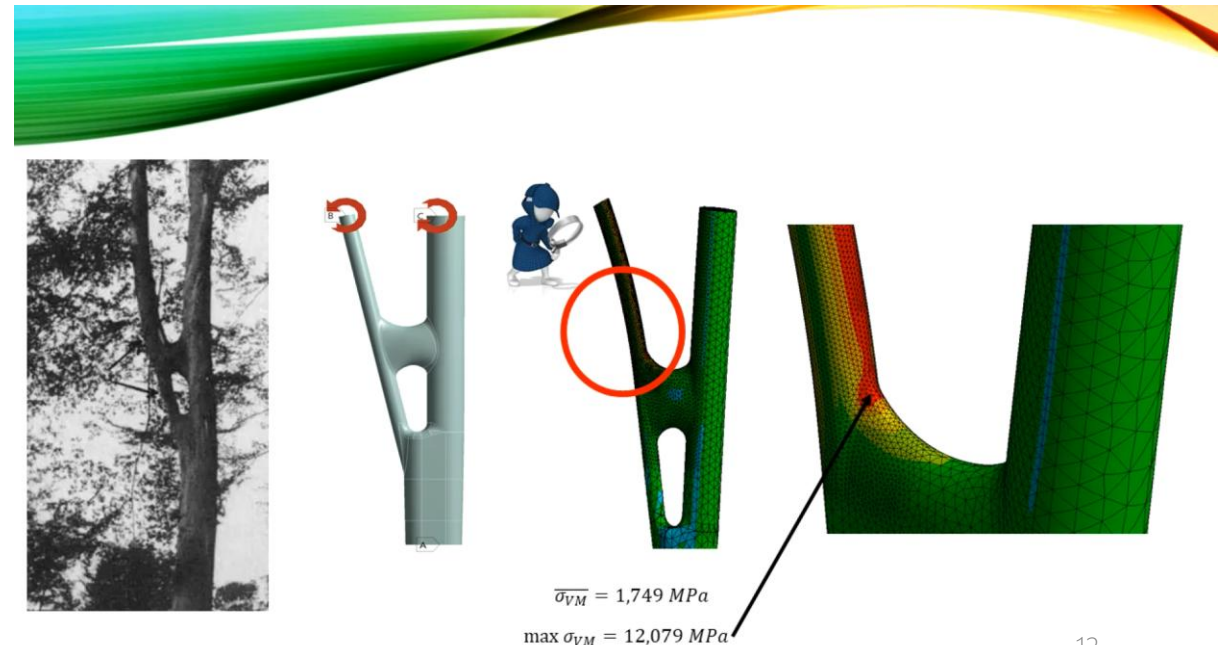
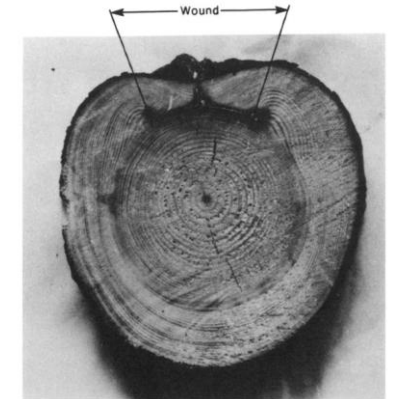
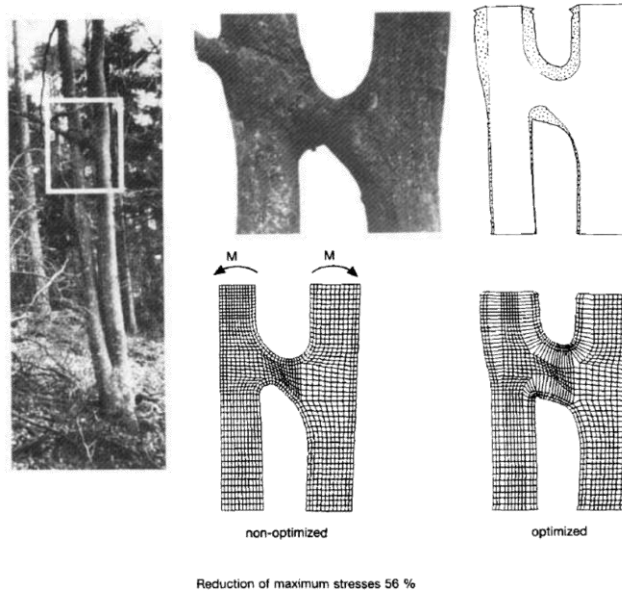


RBF's morphing approach



BGM Background

- BGM approach is based on the observation that **biological** structures growth is driven by **local** level of **stress**.
- Bones and trees' trunks are able to **adapt the shape** to mitigate the stress level due to external loads.
- The process is driven by stress **value at surfaces**. Material can be **added or removed** according to local values.
- Was proposed by Mattheck & Burkhardt in 1990



Parameter-free shape optimization

- The BGM idea is that surface growth can be expressed as a **linear law** with respect to a given threshold value:

$$\dot{\varepsilon} = k(\sigma_{Mises} - \sigma_{ref})$$

- Waldman and Heller refined this first approach proposing a **multi peak** one:

$$d_i^j = \left(\frac{\sigma_i^j - \sigma_i^{th}}{\sigma_i^{th}} \right) \cdot s \cdot c, \quad \sigma_i^{th} = \max(\sigma_i^j) \text{ if } \sigma_i^j > 0 \quad \text{or} \quad \sigma_i^{th} = \min(\sigma_i^j) \text{ if } \sigma_i^j < 0$$

- A different implementation is present and different **stress types** can be used to modify the surface shape:

$$S_{node} = \frac{\sigma_{node} - \sigma_{th}}{\sigma_{max} - \sigma_{min}} \cdot d$$

Parametric THUMS

Extending Virtual Human Modelling for Personalized Safety Design

Parametric THUMS

- Total **HU**man **M**odel for **S**afety (**THUMS**)
<https://www.toyota.co.jp/thums/>
- Standard crash tests use a few **fixed-size THUMS** models, in particular AM50 and AM95 for adult male
- Real occupants vary in size, weight, and posture
- Injury prediction accuracy limited by model variability
- Goal: create **Parametric THUMS** able to match any occupant percentile automatically and efficiently.



Parametric THUMS

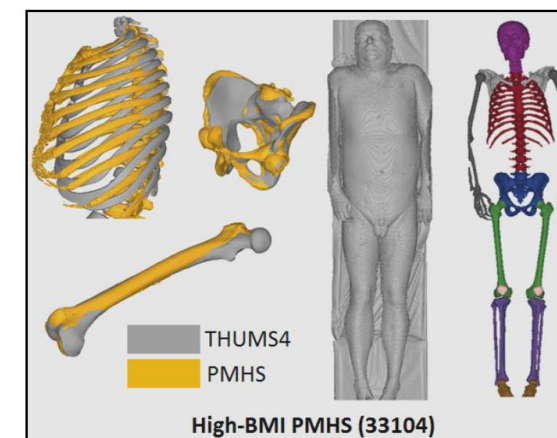
Anthropometric data

- The actual shape is defined according to 93+41 dimensions
- Statistical shape modelling based

LANDMARKS	
Abdominal point, anterior: The most protruding point of the relaxed abdomen on a sitting participant.	Acromion, right and left: The point of intersection of the lateral border of the acromial process and a line running down the middle of the shoulder from the neck to the tip of the shoulder.
Acropodion: The tip of the first or second toe of the right foot, whichever is longer.	Axillary fold, posterior, right and left: The highest points of the right and left axillary folds on the back.
Biceps point: The highest point of the right flexed biceps brachii muscle as viewed from the participant's right side.	Buttock point, posterior: The point of maximum protrusion of the right buttock of a standing participant.
Center of pupil, right and left: The center of the pupil of the eye.	Cervicale': The most prominent palpable point of the spine of the seventh cervical vertebra.

Full body scan

- The actual shape is extracted by image segmentation
- Local control of individual districts



Parametric THUMS

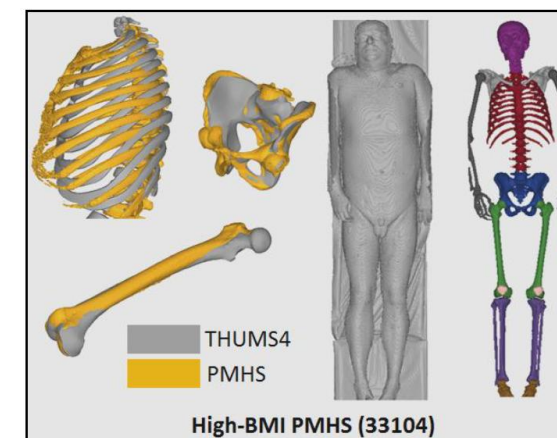
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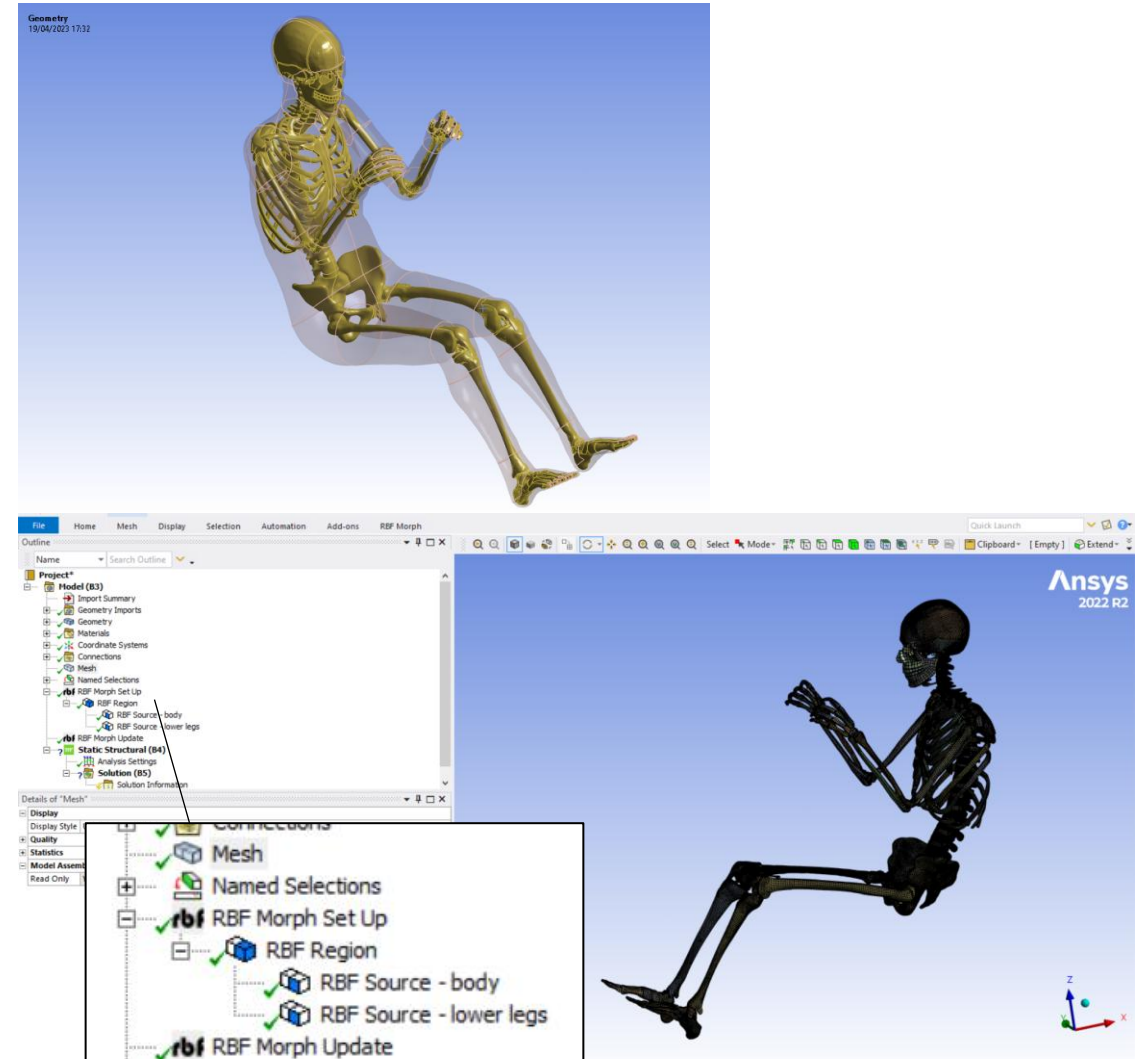
Full body scan

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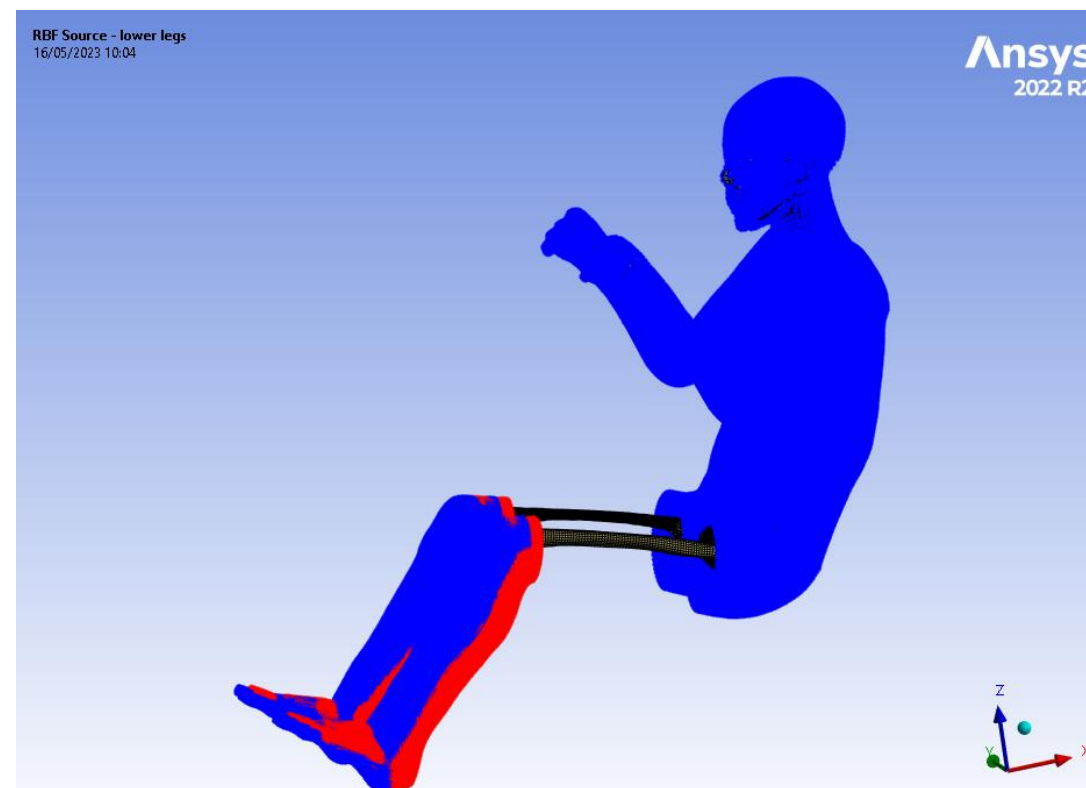
Parametric THUMS | Skin-Bones Model

- A simplified skin-bones model is defined in the Workbench LS-DYNA environment
- RBF Sources (that could be nested) define the morphing action – we used in the first trial only the **skin** and the **bones**
- RBF Regions receive the final morphing (full **.k file** ready to run)



Parametric THUMS | Skin-Bones Model

- In this test we use the **skin** to control the morphing
- The shins and feet are moved along the thigh direction
- Thighs are shortened
- The process (66.000 RBF sources 273.000 nodes moved) takes **less than 1 minute**



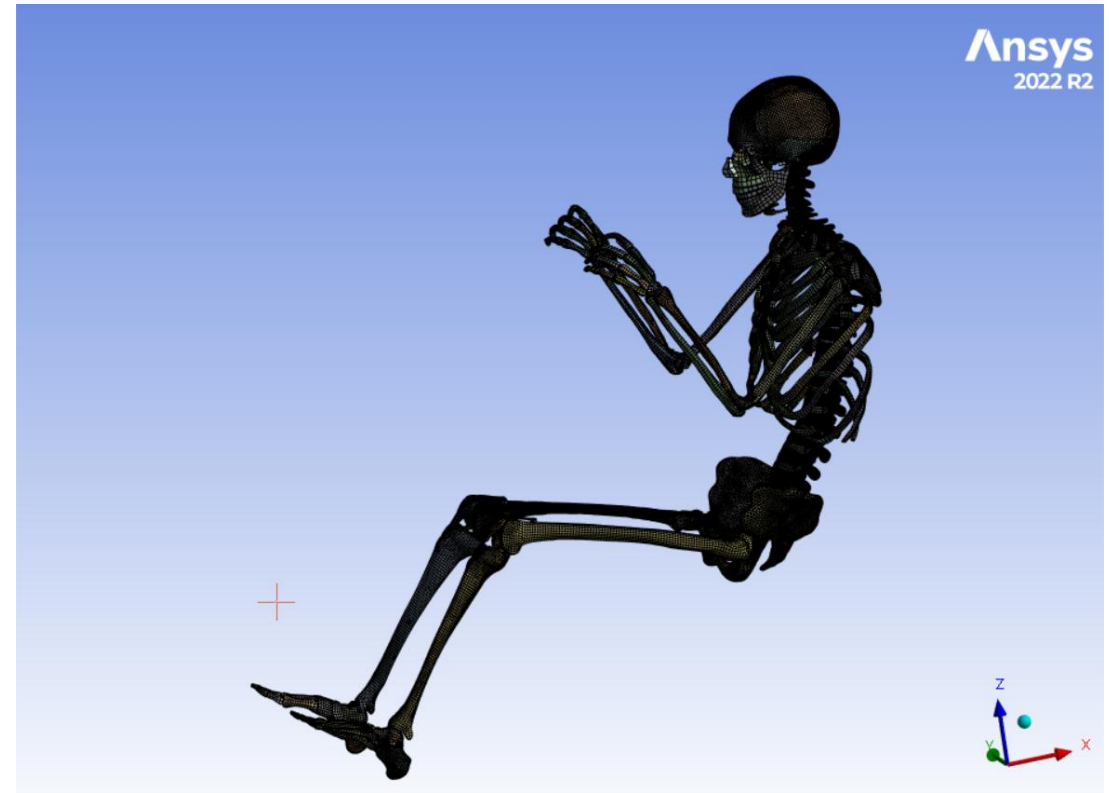
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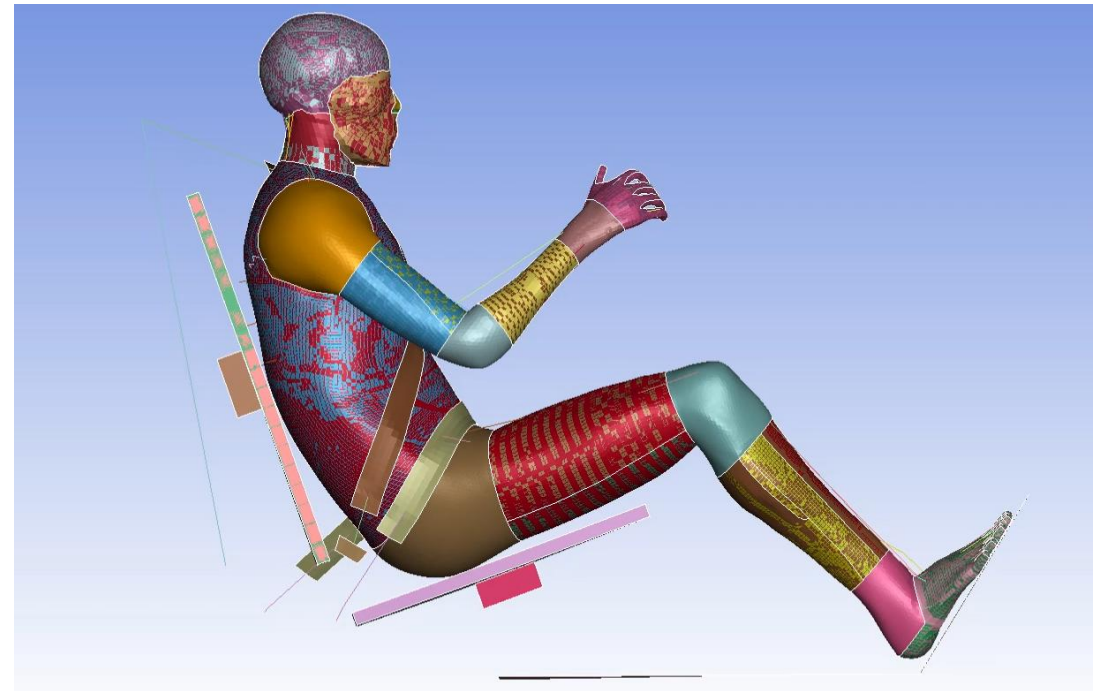
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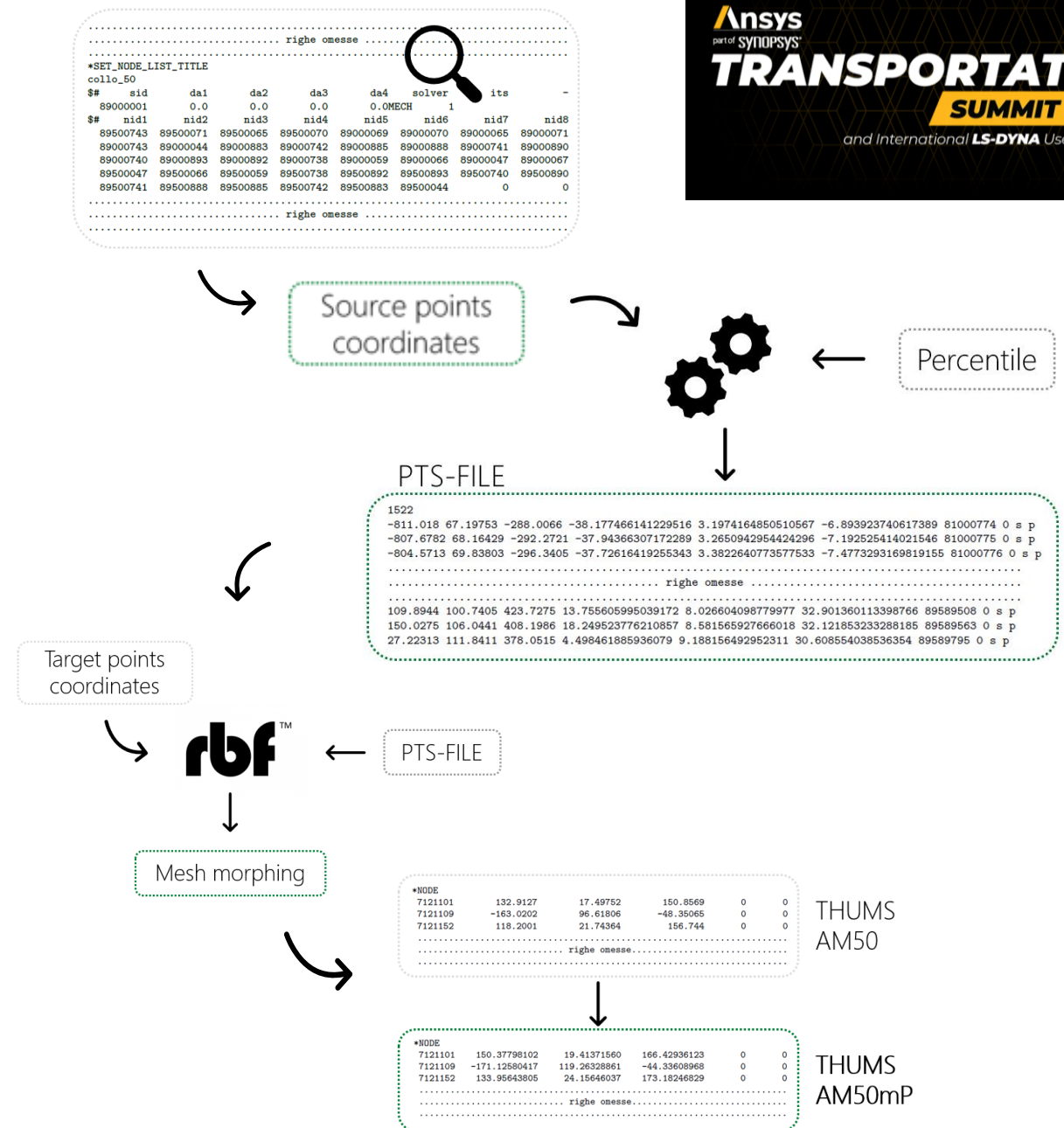
Parametric THUMS

- The morphing is performed on the THUMS Occupant AM50 full model through an **automated pyRBF procedure**
- Source points defined on anatomical landmarks (bones, skin edges)
- Homologous edges extracted from AM50 and AM95 models (via LS-PrePost)
- RBF interpolation computes 3D displacement field
- Displacements applied to the entire mesh, producing new percentile models



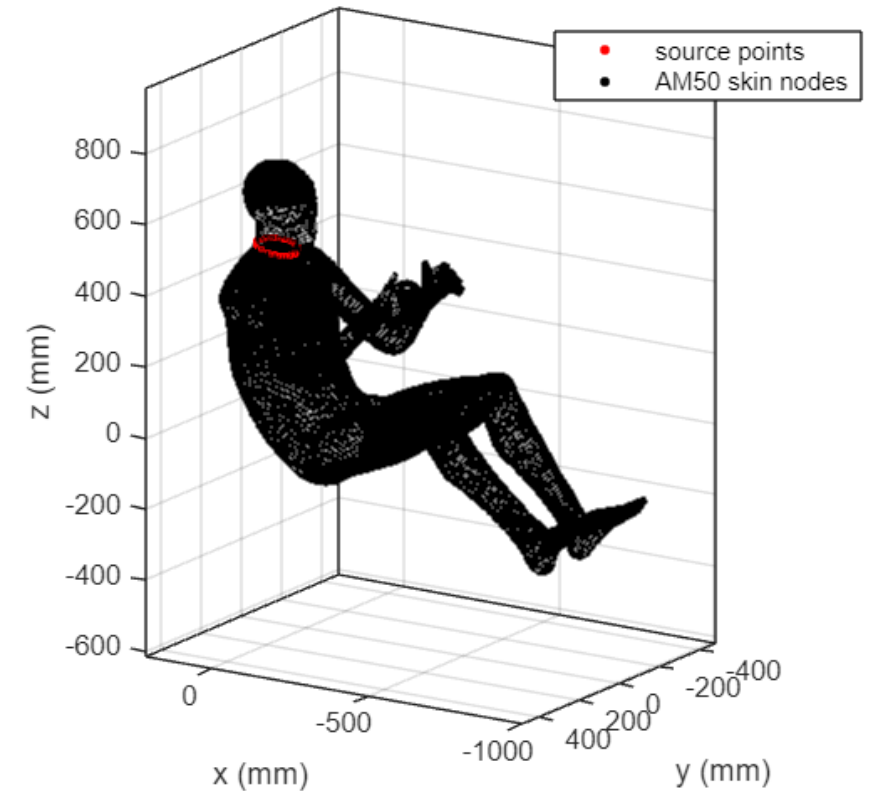
Parametric THUMS

- The setup is performed in three steps:
 - **Source points** identification (LS PrePost)
 - **Mesh Morphing** (RBF Morph)
 - Morphing **verification** (Python script)



Parametric THUMS – Source Points

- **Source points** identification is performed in LS PrePost by exporting specific entities corresponding to the THUMS model edges on **AM50** and **AM95**

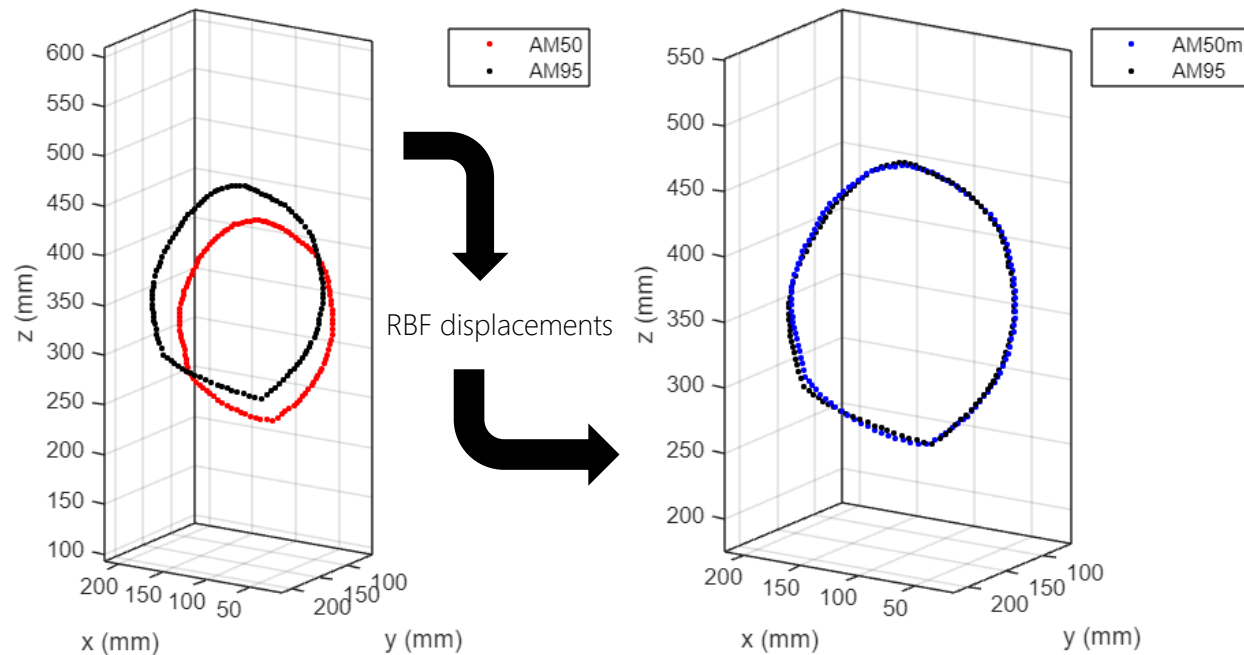


```

*SET_NODE_LIST_TITLE
collo_50
$#      sid      da1      da2      da3      da4      solver      its      -
      89000001      0.0      0.0      0.0      0.0MECH      1
$#      nid1      nid2      nid3      nid4      nid5      nid6      nid7      nid8
      89500743      89500071      89500065      89500070      89000069      89000070      89000065      89000071
      89000743      89000044      89000883      89000742      89000885      89000888      89000741      89000890
      89000740      89000893      89000892      89000738      89000059      89000066      89000047      89000067
      89500047      89500066      89500059      89500738      89500892      89500893      89500740      89500890
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```

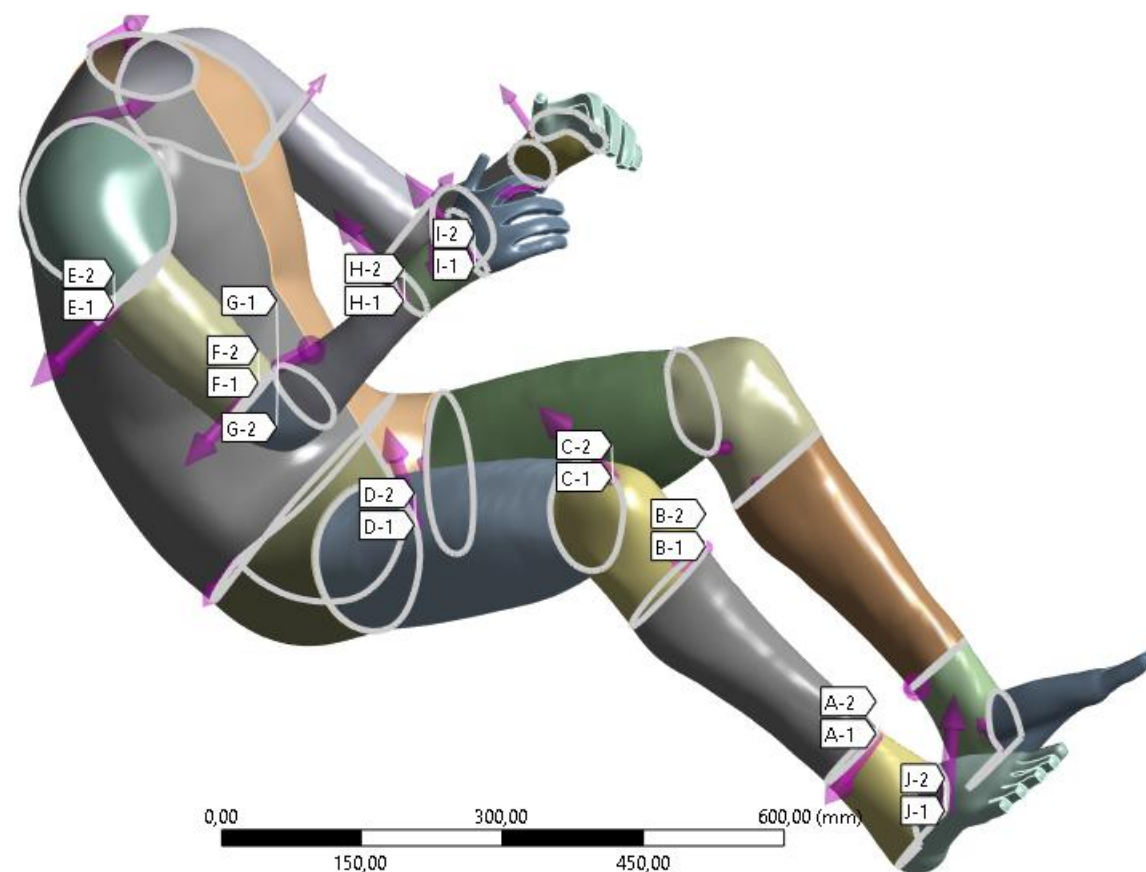
Parametric THUMS – Mesh Morphing

- RBF displacements are calculated for all the nodes on selected entities
- Based on all RBF displacements, the PTS-file is generated to take AM50 nodes to AM95 position
- This step is needed to apply displacement to the AM50 model keeping it iso-topological



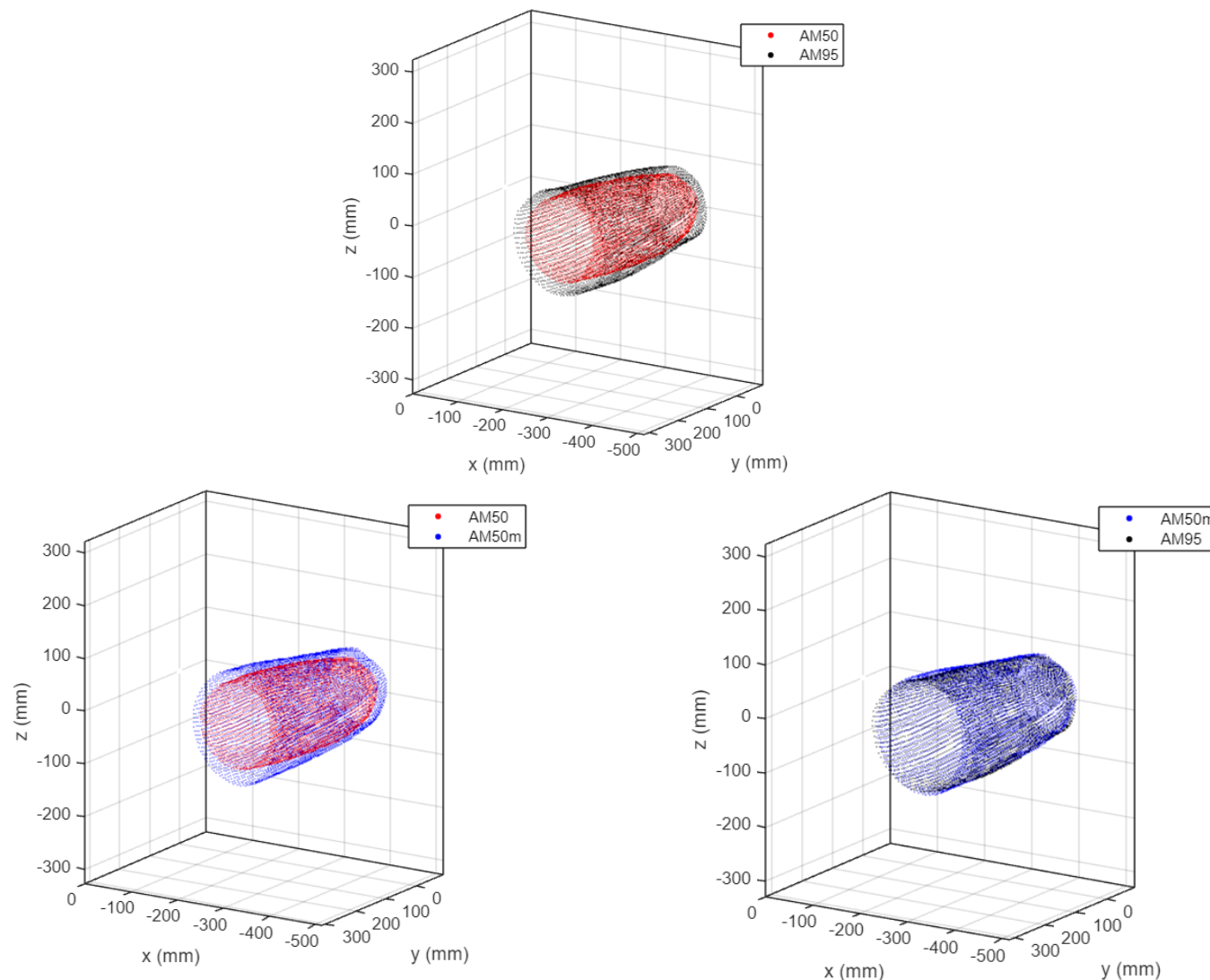
Parametric THUMS – Morphed model

- This setup has been replicated for each region (except from the head) obtaining a morphed working case in **less than 10 seconds**
- THUMS model can be adapted to both intermediate and smaller shapes through a scaling factor



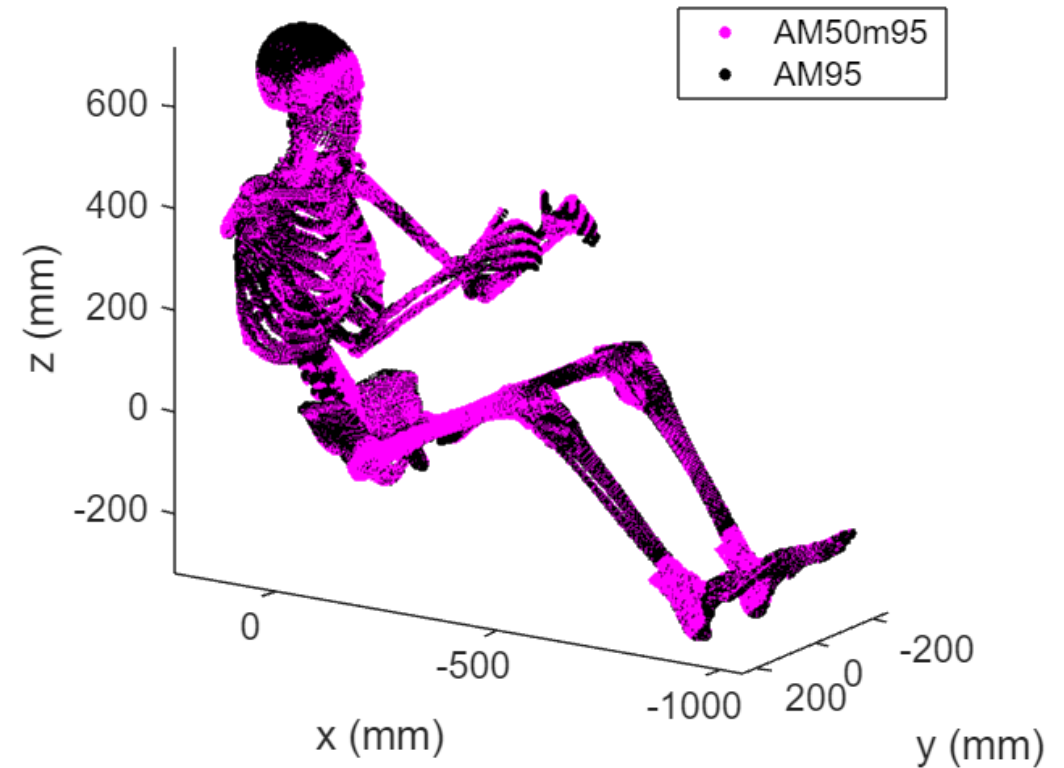
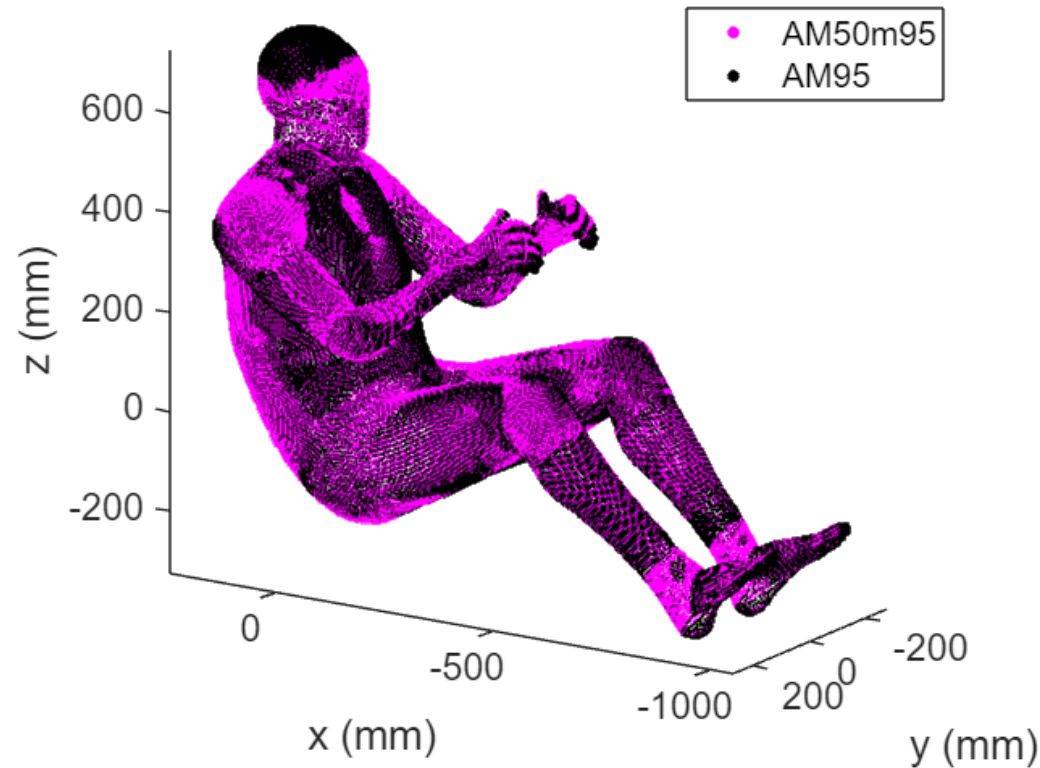
Parametric THUMS – Morphing validation

- To validate the mesh morphing a minimum **pinball mean radius** has been defined
- A comparison between original and morphed nodes on the **thigh** skin is shown in these images



Parametric THUMS – Morphing validation

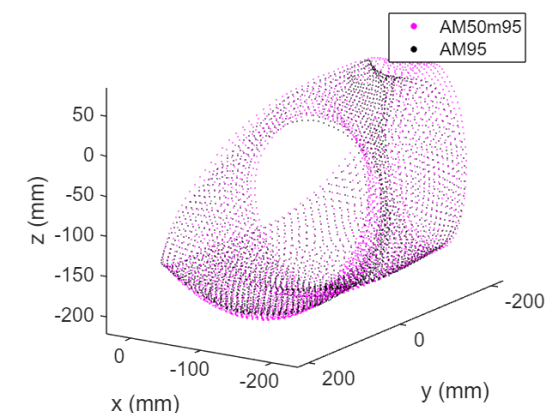
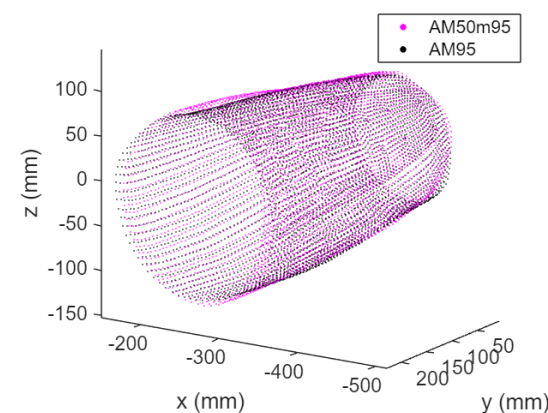
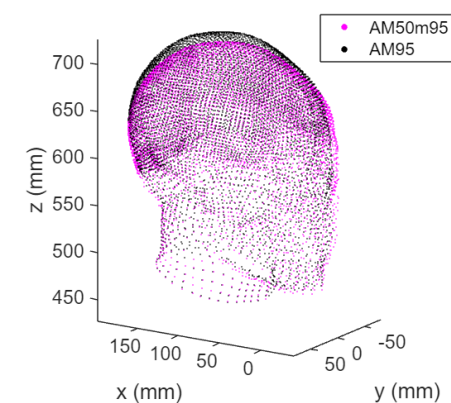
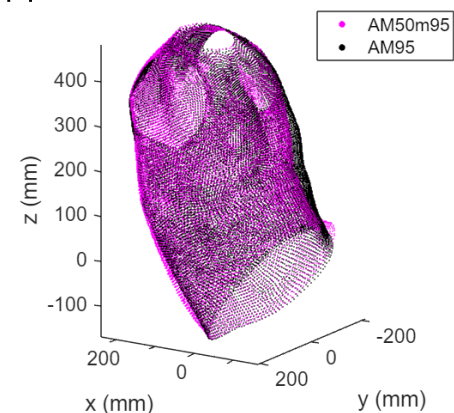
- Geometry quality: AM50m95 vs AM95



Parametric THUMS – Morphing validation

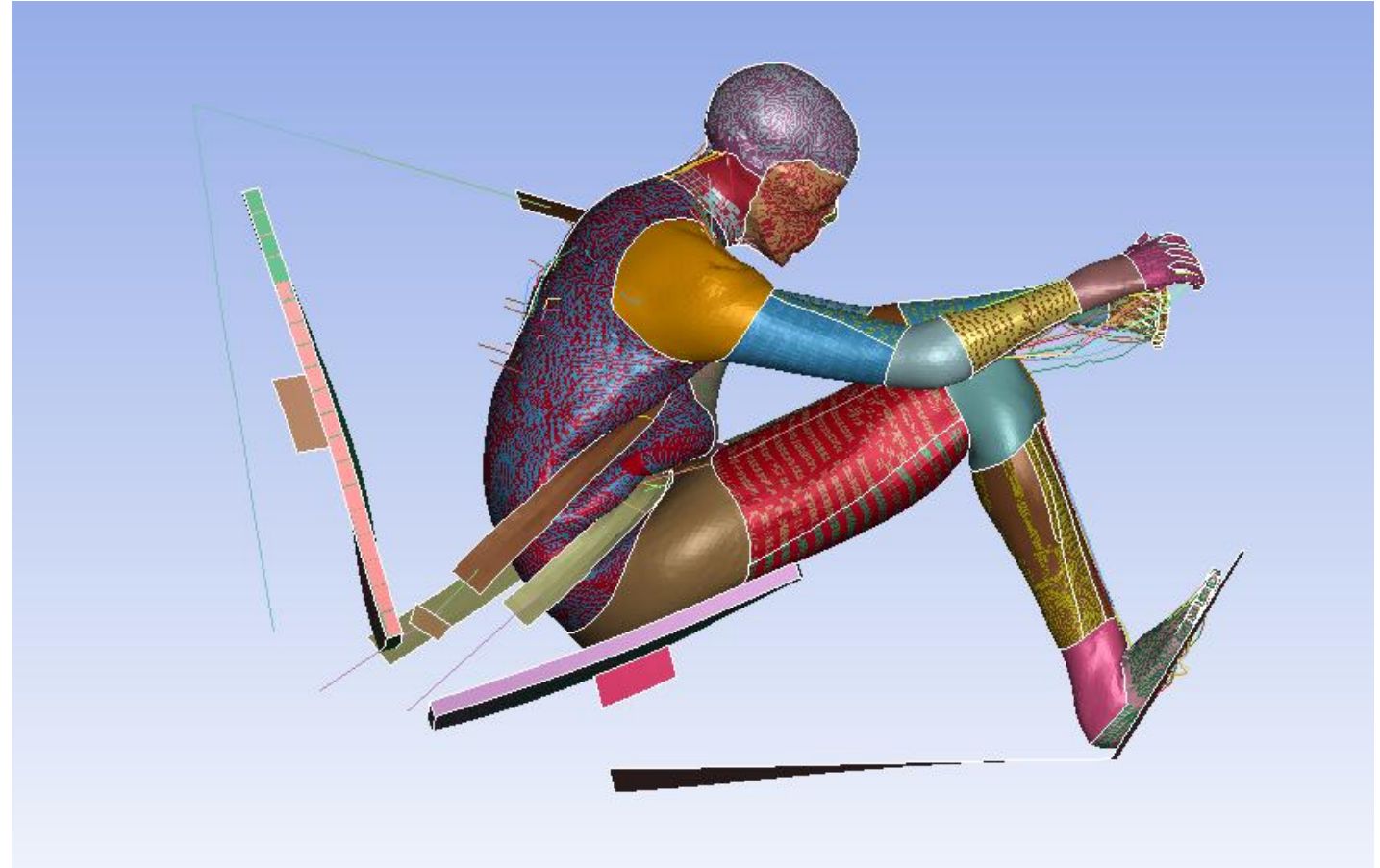
- MDA: average displacement existing between homologous zones of distinct meshes
- MDM: maximum displacement

Body areas comparison			
<i>area</i>	MDA [mm]	MDM [mm]	MDA/MDM
Chest	7.10	24.36	29%
Head	4.05	11.45	35%
Shoulder	3.42	9.06	37%
...	...	...	...
Shin	1.68	3.14	53%
Rib Cage	1.97	6.31	31%
Pelvis	2.48	7.52	32%
Average	3.65	8.46	34%



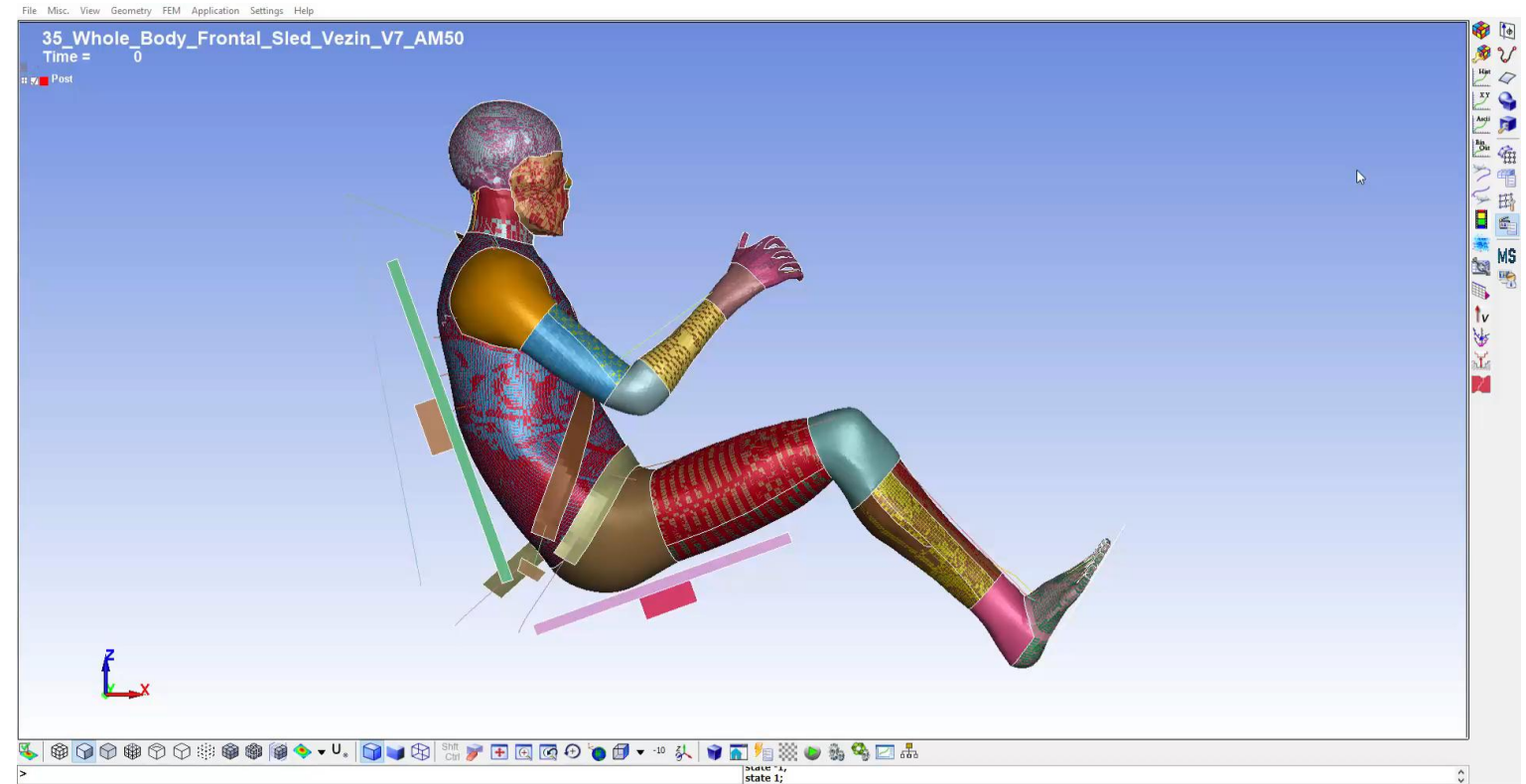
Parametric THUMS – Sled test

- The parametric THUMS is validated through **sled test simulations**
- Morphing is driven by skin and bone landmarks
- Morphed model is also verified for intermediate and smaller occupant sizes



Parametric THUMS – Sled test

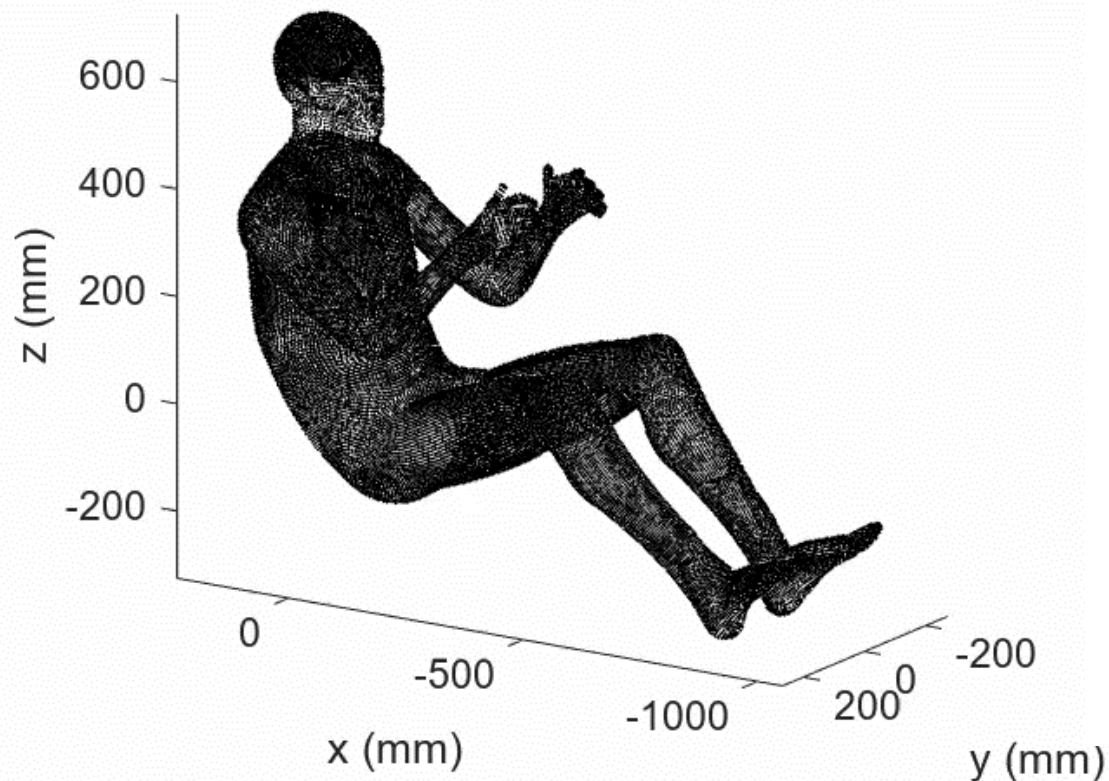
- AM50m95: mesh morphing to 95th percentile → 100 kg
- AM50m75: mesh morphing to 75th percentile → 89 kg
- AM50m35: mesh morphing to 35th percentile → 65 kg



- In the video mesh morphing from AM50 to AM95 is represented

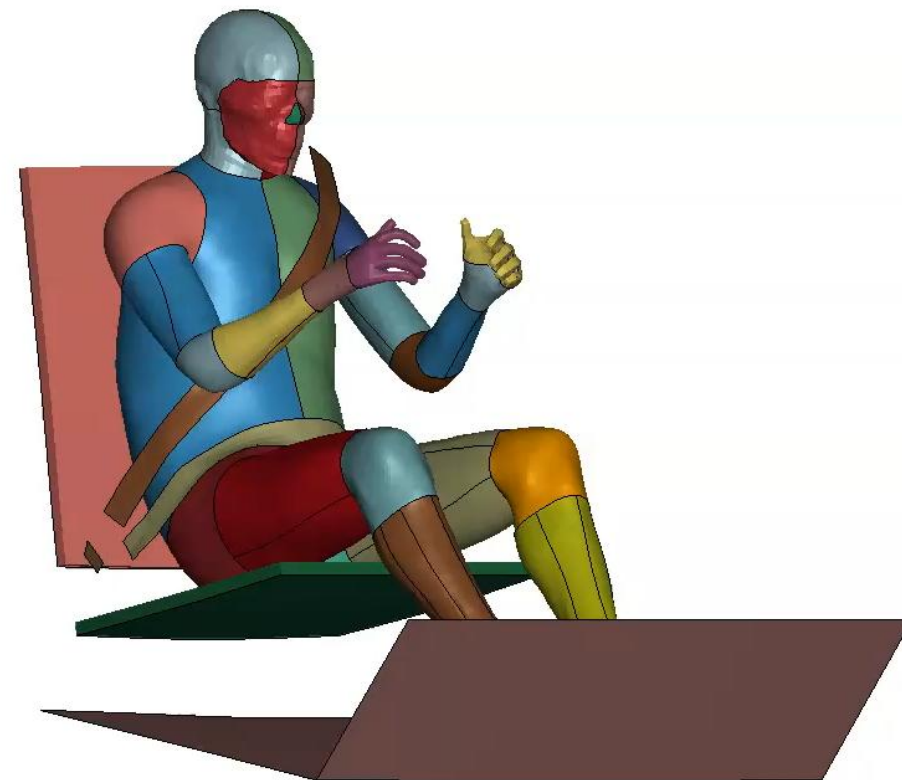
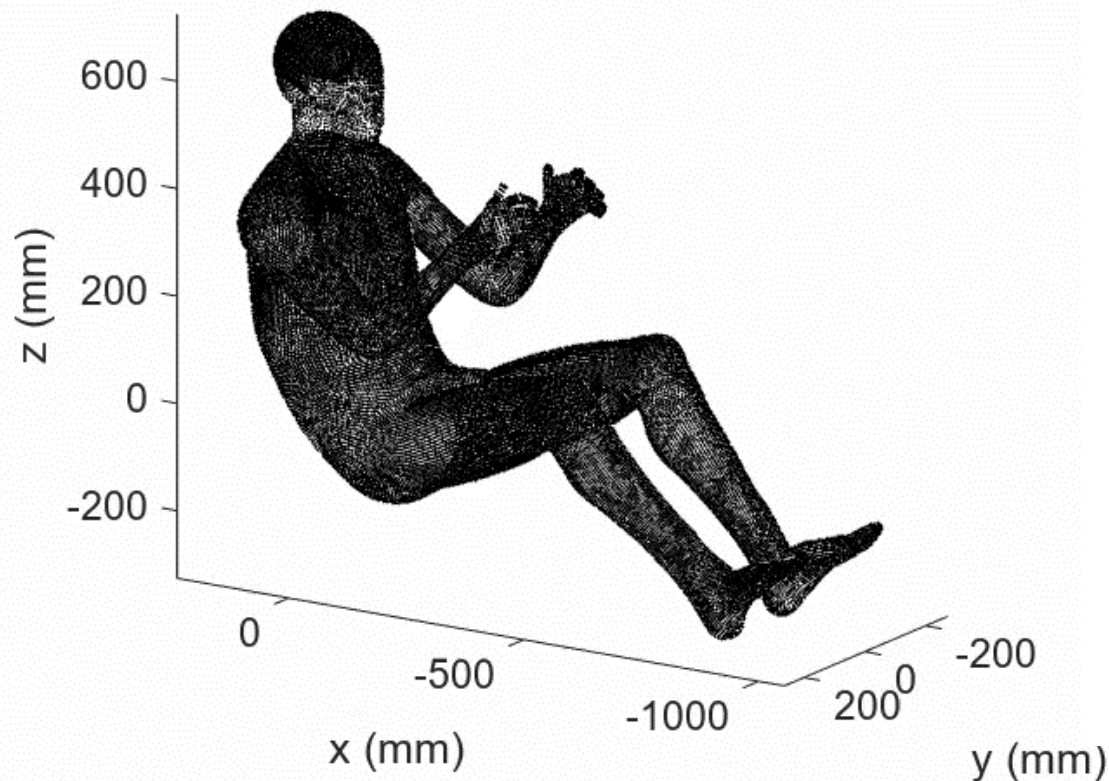
Parametric THUMS – Sled test – AM50m95

Mesh Morphing: 50th percentile



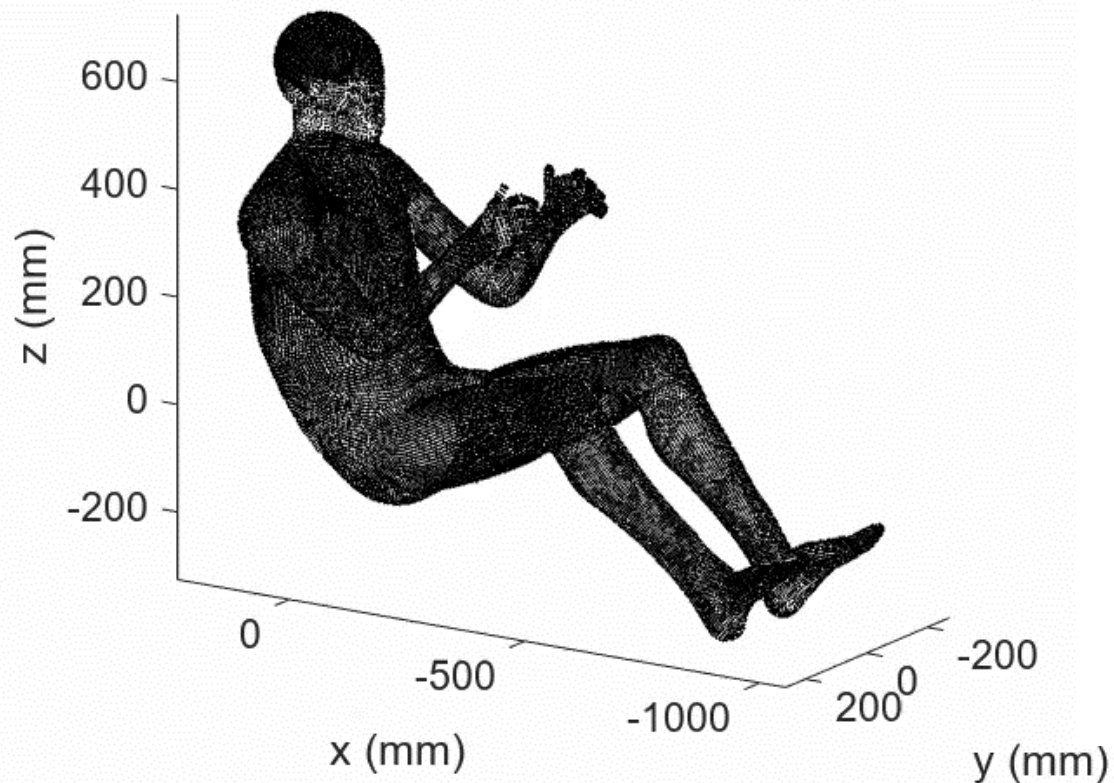
Parametric THUMS – Sled test – AM50m75

Mesh Morphing: 50° percentile

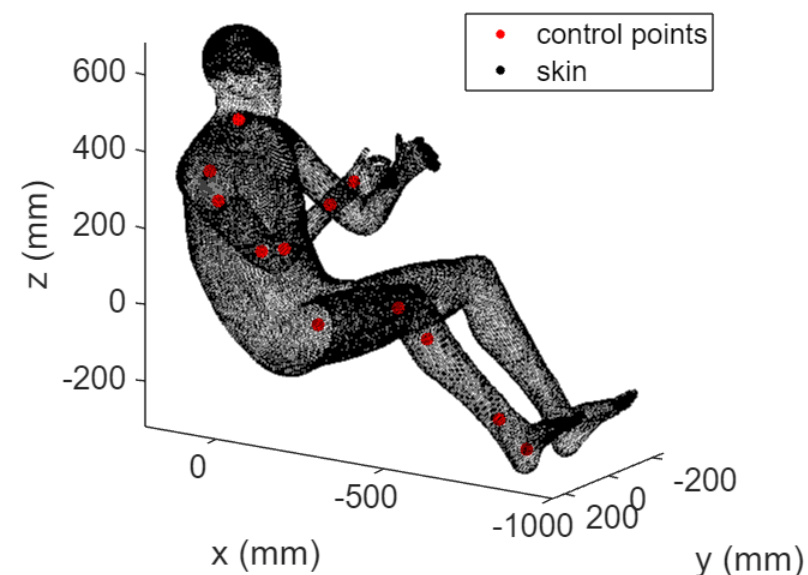
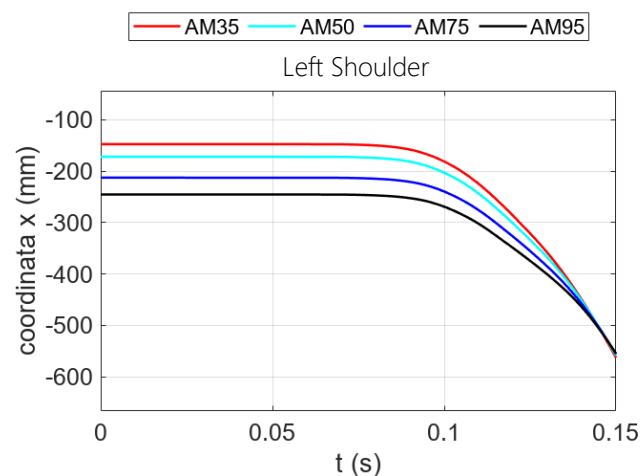
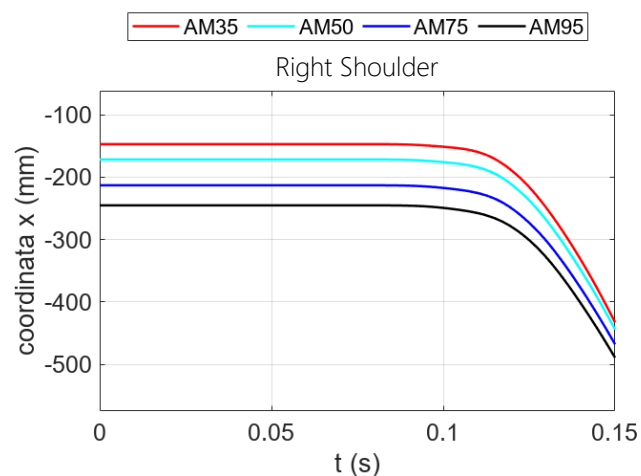
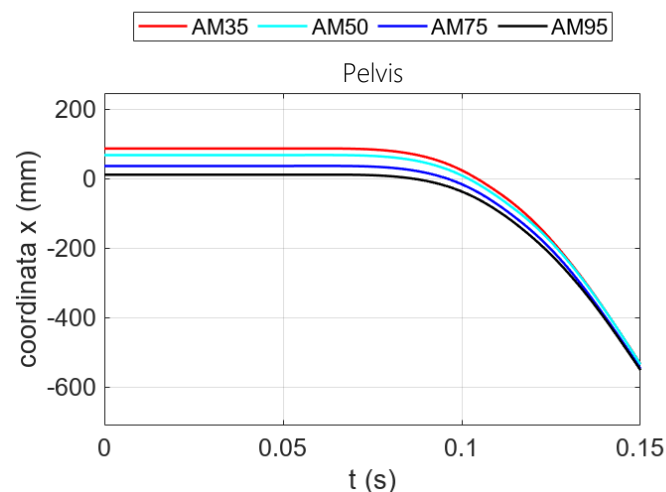
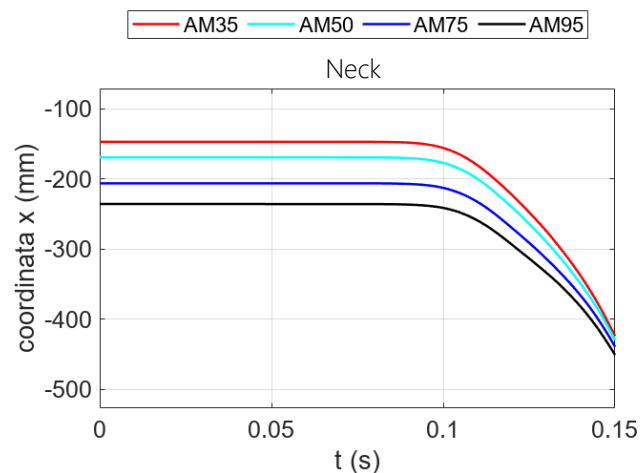


Parametric THUMS – Sled test – AM50m35

Mesh Morphing: 50° percentile



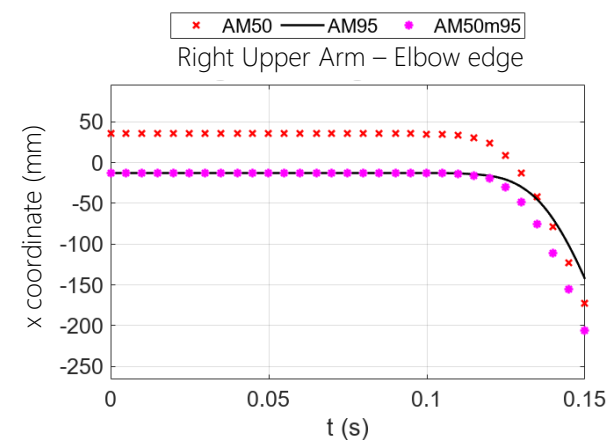
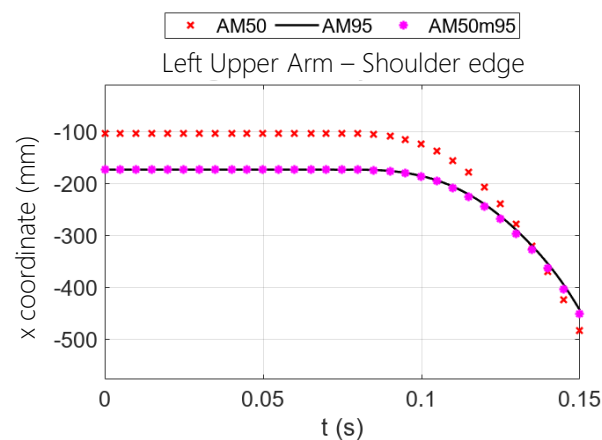
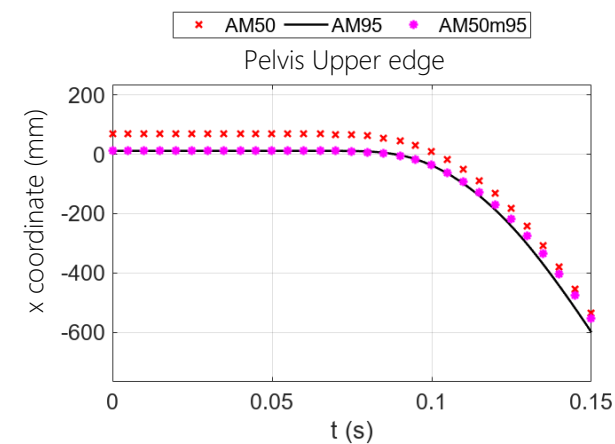
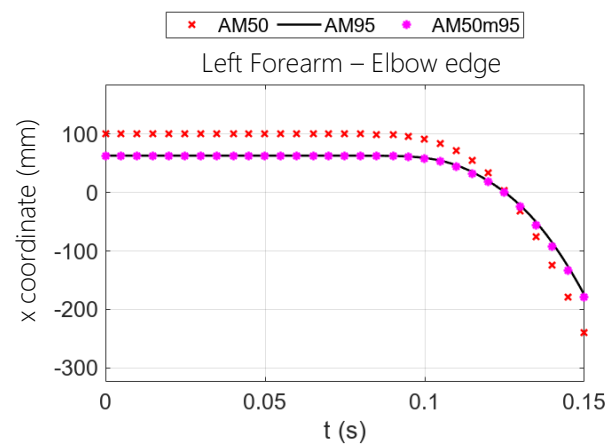
Parametric THUMS – Sled test – Kinematics



- Linear influence of morphing
- Differences introduced by the mesh morphing 0.8 mm/percentile

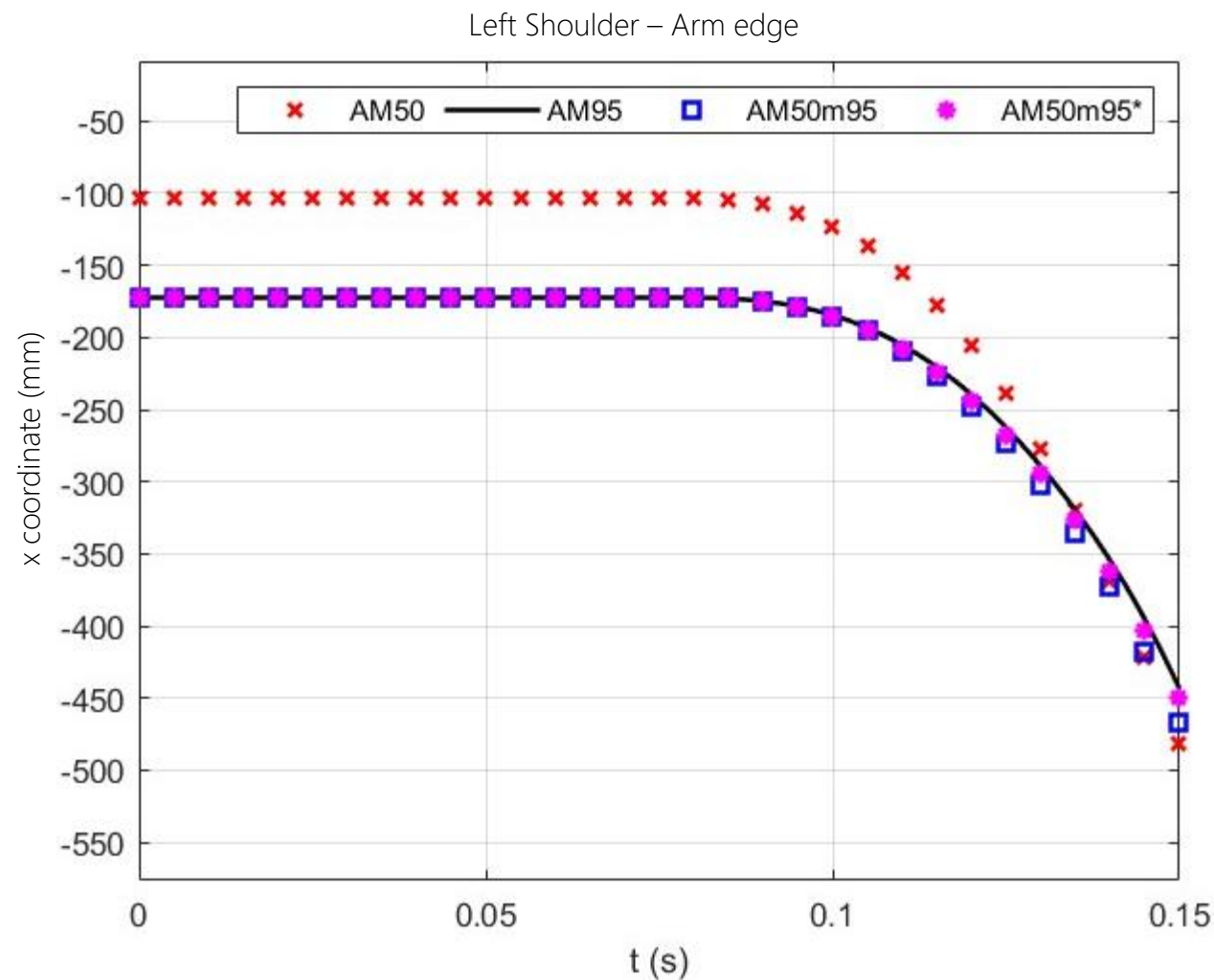
Parametric THUMS – Sled test – Kinematics

S_{mean} related to the AM95 [mm]		
Control points	AM50	AM50m95
Pelvis	55.89	8.57
Neck	54.71	6.67
Chest – Right Shoulder	61.72	9.87
Chest – Left Shoulder	58.36	4.34
...	...	...
Shin – Right Ankle	17.31	13.91
Shin – Left Ankle	17.84	14.70
Right Foot	18.97	19.62
Left Foot	18.99	19.62
Average	34.42	7.84



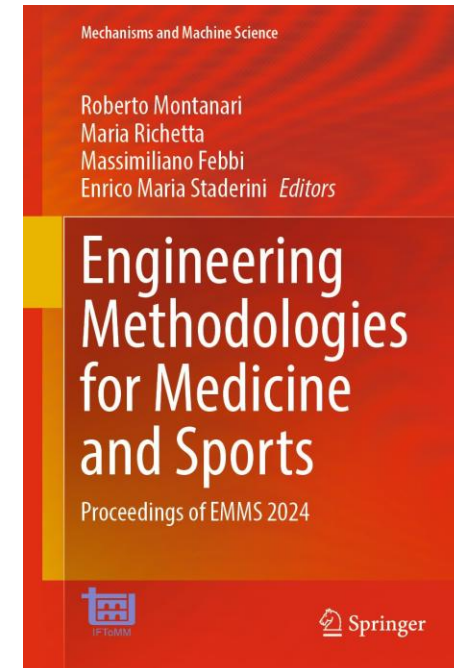
Parametric THUMS – Sled test

- Displacements were evaluated across different THUMS models.
- The parametric THUMS, morphed from AM50 to AM95 using skin and bones control points (AM50m95*), shows an excellent agreement with the original AM95 response.



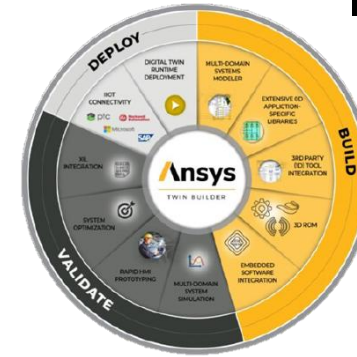
Conclusions

- We developed **parametric THUMS** extending its use beyond the six predefined models available
- The morphing process, driven by skin and bone landmarks, generates accurate intermediate and scaled models in just **a few seconds**, maintaining **mesh quality** and numerical **stability**
- **Validation** through sled test simulations confirmed that the morphed models reproduce the kinematic response of the reference THUMS with high fidelity
- A detailed description of this work is available in the EMMS 2024 Proceedings at: <https://link.springer.com/book/10.1007/978-3-031-63755-1>



The advanced morphing solution selected by Ansys

- An RBF mesh morphing solution fully embedded in **Ansys**
 - **Ansys RBF Morph Fluids** – an Add On for Fluent
 - **Ansys RBF Morph Structures** – an ACT App for Mechanical
- Full integration with **optiSLang** and **Twin Builder**
- Support for **LS-DYNA** and **APDL**



Add-On Packages

Ansys RBF Morph



↓ Fluids

↓ Structures

Ansys
part of **SYNOPSYS**

Many thanks for your attention!

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